

Vectors Cheat Sheet

Vector Magnitude

$$\|\langle a, b \rangle\| = \sqrt{a^2 + b^2}$$

Adding Vectors

$$\langle a, b \rangle + \langle c, d \rangle = \langle a + c, b + d \rangle$$

$$(a\hat{i} + b\hat{j}) + (c\hat{i} + d\hat{j}) = (a + c)\hat{i} + (b + d)\hat{j}$$

Dot Products

$$\langle a, b \rangle \cdot \langle c, d \rangle = ac + bd$$

$$(a\hat{i} + b\hat{j}) \times (c\hat{i} + d\hat{j}) = ac + bd$$

$$\text{Alternative formula: } \vec{u} \cdot \vec{v} = \|\vec{u}\| \|\vec{v}\| \cos \theta$$

Cross Products

$$\langle a, b, c \rangle \times \langle d, e, f \rangle = \langle bf - ec, -(af - dc), ae - db \rangle$$

$$\begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a & b & c \\ d & e & f \end{vmatrix} = (bf - ec)\hat{i} - (af - dc)\hat{j} + (ae - db)\hat{k}$$

$$\text{Magnitude of the cross product: } \|\vec{u} \times \vec{v}\| = \|\vec{u}\| \|\vec{v}\| \sin \theta$$

Projections

$$proj_u \vec{v} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\|^2} \vec{u} \quad proj_v \vec{u} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|^2} \vec{v}$$

Vector Angles

$$\text{Finding the direction of a single vector: } \tan \theta = \frac{y}{x} = \frac{j \text{ term}}{i \text{ term}}$$

$$\text{Finding the angle separating two vectors: } \cos \theta = \frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|}$$

Unit Vector (Normalizing a Vector)

$$\text{Divide by the magnitude: } \frac{\vec{u}}{\|\vec{u}\|}$$

Scalar Multiplication

$$a\langle b, c \rangle = \langle ab, ac \rangle$$

$$a(b\hat{i} + c\hat{j}) = ab\hat{i} + ac\hat{j}$$